PEACE LIBRARY SYSTEM BOARD MEETING

DATE: 27 May 2023 TIME: 10:30 a.m.

PLACE: Peace Library System Headquarters

8301 - 110 street Grande Prairie

PROPOSED AGENDA

CALL		

- 1.1 Approval of Agenda*
- 1.2 Minutes of 25 February 2023 meeting*
- 2. 2023 PLS Audit, Presented by Orleana McMillan, MNP
 - 2.1 Draft Audit Findings 2022*
 - 2.2 Draft Financial Statements 2022*

3. ITEMS FOR DECISION

- 3.1 Draft Violence, Harassment and Bullying Policy*
- 3.2 Draft Injury, Accident and Illness Policy*
- 3.3 Draft Revised Confidentiality Policy*
- 3.4 Draft Revised Policy on Policy Making*
- 3.5 Draft Reaffirmed Finance Policy for Library Service Points *
- 3.6 2024-2026 Levy Increase*
 - 3.6.1 Schedule of fees for municipalities*

4. ITEMS FOR DISCUSSION

- 4.1 Advocacy Letter to Member Library Boards and Municipalities*
 - 4.1.1 Draft Member Municipality Letter
 - 4.1.2 Draft Member Board Letter

5. ITEMS FOR INFORMATION

- 5.1 Financials, February 2023
 - 5.1.1 Financial Statement Briefing*
 - 5.1.2 Simplified Financial Statement*
- 5.2 Chair's report**
- 5.3 2022 Personnel Committee Report*
- 5.4 2022 Plan of Service Committee Report*
- 5.5 CEO's report*
- 5.6 Staff updates*
- 5.7 TAL & TRAC Reports*
- 5.8 ALTA Report**

- 5.9 2022-2023 Indigenous Services Grant Final Report*
- 5.10 PLS Annual Report to Members*
- 5.11 Draft Minutes of 25 January 2023 Executive Committee meeting*
- 5.12 Draft Minutes of the 5 January 2023 Plan of Service Committee meeting*
- 5.13 Draft Minutes of the 16 January 2023 Personnel Committee meeting*
- 5.14 Draft Minutes of the 25 February 2023 Executive/Personnel Committee meeting*
- 5.15 Letter-Minister's Announcement Library Funding*
- 5.16 Member Business / Round Robin
- 5.17 Next Meetings
 - 5.17.1 Executive: 22 July 2023, PLS Headquarters Grande Prairie
 - 5.17.2 Board/AGM 16 September 2023, PLS Headquarters Grande Prairie
 - 5.17.3 Executive: 21 October 2023, at Fairview Provincial Building
 - 5.17.4 Board/Christmas Party: 25 November 2023, at PLS Headquarters

6. ADJOURNMENT